

Simple Subroutines Example

Negative of Variable

```

Neg:  CMA
      INC
      RET
=====
Main: LDA  X1
      CAL  Neg
      STA  X1
      LDA  X2
      CAL  Neg
      STA  X3
      HLT
=====
X1:   DEC  5
X2:   DEC  7
X3:   DEC  0
    
```

```

int AC;
int X1 = 5;
int X2 = 7;
int X3;
int Neg()
{
    return(-AC);
}
void main()
{
    AC = X1;
    X1 = Neg();
    AC = X2;
    X3 = Neg();
}
    
```

Subroutine's Parameters Example

```

int X1 = 5;
int X2 = 7;
int X3;
int Add(int x, int y)
{
    return(x+y);
}
void main()
{
    X3 = Add(X1, X2);
}
    
```

```

Add:  XAB
      PSH
      MAS
      XAB
      LAB  2
      STA  BX
      LAB  3
      ADD  BX
      XAB
      POP
      XAB
      RET  2
=====
Main: LDA  X1
      LDA  X2
      PSH
      CAL  Add
      STA  X3
      HLT
=====
BX:   DEC  0
CX:   DEC  0
DX:   DEC  0
=====
X1:   DEC  5
X2:   DEC  7
X3:   DEC  0
    
```

Variable pass by reference (Pointer)

```

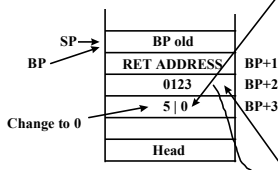
int X1 = 5;
int X2 = 7;

void Ref(int x, int *y)
{
    x=0; (*y)=0;
}

void main()
{
    Ref(X1, &X2);
}
    
```

```

Ref:  XAB
      PSH
      MAS
      XAB
      LLI  0
      SAB  3
      LAB  2
      STA  BX
      LLI  0
      STA  [BX]
      XAB
      POP
      XAB
      RET  2
=====
Main: LDA  X1
      PSH
      LLI  X2
      LHI  X2
      PSH
      CAL  Ref
      HLT
=====
BX:   DEC  0
CX:   DEC  0
DX:   DEC  0
=====
X1:   DEC  5
X2:   DEC  7
X3:   DEC  0
    
```



Loop Example (Shl n)

```

int X1 = 5;
int X2 = 0;

void Shl(int x, int n)
{
    return(x << n);
}

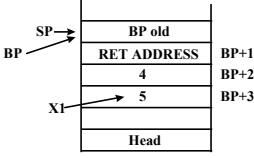
void main()
{
    X2 = Shl(X1, 4);
}
    
```

```

Shl:  XAB  PUSH BP
     PSH  BP <= SP
     MAS
     XAB
     LAB  2          BX = -n
     CMA
     INC
     STA  BX 3
     LAB  3
     CLE
     CIL
     ISZ  BX 3
     JMP  lp1
     XAB
     POP  lp1
     XAB
     RET  2          POP BP

Main: LDA  X1
     PSH  4
     LLI  Shl
     CAL  X2
     STA  X2
     HLT

BX:   DEC  0
X1:   DEC  5
X2:   DEC  0
    
```



Local Variable Example

```

int X1 = 5; int X2 = 7; int X3;
int Bum(int x, int y)
{
    int t;
    t = x + y;
    if (t==y)
        return(t);
    else
        return(0);
}

void main()
{
    X3 = Bum(X1, X2);
}
    
```

```

Bum:  XAB  PUSH BP
     PSH  BP <= SP
     MAS
     XAB
     LLI  -1        BX
     STA  BX
     MAS
     ADD  BX
     MSA
     LAB  2        BX
     STA  BX
     LAB  3        AC = X + Y
     ADD  BX
     SAB  -1       t = AC
     STA  BX
     LAB  3
     CMA
     INC
     ADD  BX
     SZA
     JMP  NZ
     LAB  -1       AC = t - Y
                       If (AC == 0)
                       AC = t

NZ:   XAB  SP <= BP
     MSA  POP BP
     POP  BP
     RET  2
    
```

```

Main: LDA  X1
     PSH  X2
     LDA  X2
     PSH  Bum
     CAL  X3
     STA  X3
     HLT

BX:   DEC  0
X1:   DEC  5
X2:   DEC  7
X3:   DEC  0
    
```

Recursion (Sum of Series)

```

int X1 = 3; int X3;
int Sum(int x)
{
    int t = 0;
    if (x==0)
        return(0);
    else {
        t = x + Sum(x-1);
        return(t);
    }
}

void main()
{
    X3 = Sum(X1);
}
    
```

```

Sum:  XAB  PUSH BP
     PSH  BP <= SP
     MAS
     XAB
     LLI  -1        BX
     STA  BX
     MAS
     ADD  BX
     MSA
     LAB  2
     SNZ  sof
     JMP  sof
     SAB  -1       t = x
     DER
     PSH  Sum
     CAL  BX
     STA  BX
     LAB  -1
     ADD  BX
     AC = x + BX

sof:  XAB  SP <= BP
     MSA  POP BP
     POP  BP
     RET  1
    
```

```

Main: LDA  X1
     PSH  Sum
     CAL  X3
     STA  X3
     HLT

BX:   DEC  0
X1:   DEC  3
X3:   DEC  0
    
```
